

Ultima VI was one of the 1st games I had help/staff with. So, likely I still did much myself. With Warren +others 2!

Traducir Tweet



@RichardGarriott Who did most of the area/level design for Ultima 6? I see you credited along with Warren Spector. It's really well done!

11:53 a.m. · 20 ago. 2016 · Twitter for iPhone

4 Retweets 14 Me gusta







. . .



DesRoin i @Des_Roin · 20 ago. 2016

En respuesta a @RichardGarriott

didn't you also work together with Dr. Cat?



1





Dr. Cat - Jubilant @DoktorCat · 20 ago. 2016

Origin was one of the most fun, inspiring, and satisfying places I've worked in all these years. Thanks Rich!







Personas relevantes



Richard Garriott



@RichardGarriott



Inventor, astronaut, explorer, videogame entrepreneur; Author of "Explore/Create"; President-elect of @ExplorersClub; Married to @LaetitiaGdC; Join me in #SotA!



Fighting Man @CaptainFwifo



Me? You mean me, personally? How nice of you to ask! I was born a poor, green encrustling, the youngest child of a family of 18,487.

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